



Bumble 2022 Course & Map Notes – PLEASE READ!

MAP NOTES:

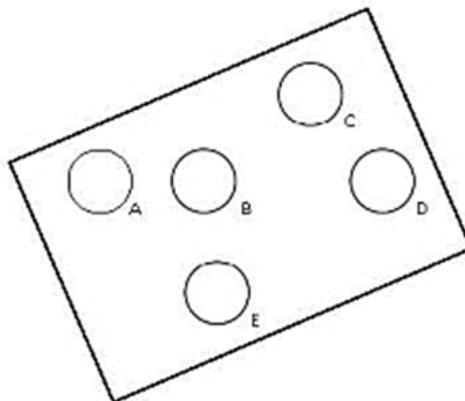
The Bumble is one, single, very unique, “mass start” advanced course. As in past years, all of the advanced courses – Beige through Blue – will be rolled-up into one course/event. If you fear you won’t be able to keep up with the speedsters, don’t worry, there will be several twists to level the playing field. The advanced courses have a first and last control and 5 windows that contain 5 controls each. There are NO controls in between windows (except for the course’s first control # 1, and the last control # 27— these are mandatory).

For those who don’t want to run an advanced/Bumble course, we are offering two beginner courses (White or Yellow), and one intermediate course (Orange). The White Course is the only course at this year’s outing that is a duplicate from two years ago. The Yellow and Orange Courses, however, have some new controls.

The Bumble’s windows vary in size, and each competitor, depending on their orienteering level, will have a handicap that will determine how many windows he/she/they must run. To get the most enjoyment out of the course, we recommend that you select a level based on the normal course you run at local QOC Meets (not necessarily your IOF age group); YES, this means some of you should run up! As per normal window rules, you must visit EVERY control in a window before moving on to the next window, but the controls inside each window may be taken in any order the runner decides. Adding another twist, each competitor, depending on his or her handicap, will be able to determine which of the windows he/she/they want/s to run. For example, if the handicap is 3 windows, the competitor can decide which 3 of the 5 windows he/she/they want/s to include. And because there are no mandatory controls in between the windows, you can decide which order to run the windows in if you have two or more windows.

So, the race will go like this: The mass start begins and everyone runs to the FIRST control (mandatory). Then each competitor selects which windows he/she/they would like to visit (and in which order) based on their handicap. You then must complete all of the controls within a window before continuing. When you have completed all of your chosen window(s), you then must visit the course’s LAST control (mandatory) before heading to the finish where you will punch the finish box. Part of the fun is figuring out which way will be the quickest based on your physical and navigation strengths.

Here's what a window looks like:



Although course lengths (below) are a bit longer than normal, the climb is not nearly as much. These are fast woods and you should still try to run the “normal” course you do at most meets. The courses:

Course	Handicap (# windows required)	Length	# controls
Beige	1	3.1k	7
Brown	2	4.9k	12
Green	3	7.8k	17
Red	4	10.9k	22
Blue	5	13.8k	27

The advanced course length for each runner will vary based on his/her/their handicap and what windows he/she/they decide/s to run. Those with the most generous handicap should only have to travel approximately 3.1k, while those with the least favorable handicap will run approximately 13.8k. All others will fall somewhere in between depending on route choices. If racers select the course appropriate for their skill/fitness level, which should be your usual O-course (again, no need to run your IOF age group, run up and enjoy more of the course!), then everyone should conceivably finish at roughly the same time.

As with the previous Bumble at Smokey Glen, each window will have one control that has a time bonus attached to it. The bonus will be taken by the first orienteer to reach the control; yes, there will be something to physically take from the control. The bonus controls are NOT marked on the map and will be selected randomly a few days before the meet.

A bonus is time that will be taken off of a runner’s finish time. The bonuses breakdown as follows:

- One that is worth 1.5-minutes
- Two that are worth 2.5-minutes
- Two that are worth 3-minutes

For example, if an orienteer finishes their course in 90 mins, and he/she/they collected a 3-minute time bonus, then their overall time would be reduced to 87 mins.

Because we are starting in the center-most window, the time bonuses will be set so that the one 1.5-minute control will be in the center most window; the two 2.5- minute controls will be in the two windows that are adjacent to the center window; and the two 3-minute controls will be located in the far side windows.

A couple of other things to note about the time bonus controls: 1) they will have a lanyard hanging from the control that is easily seen from a decent distance; and 2) an orienteer may NOT collect more than one bonus. **If you are not part of the 12:00pm mass start**, you can run the advanced course (according to your handicap) on your own just as long as you are finished by 3:00pm, and **PLEASE DONOT** take any bonus (lanyards) you happen upon.

Mass start races provide orienteers with several different and exciting challenges than they normally encounter during regular individual courses (such as following other orienteers—of course, if you follow someone you probably won’t get one of the time bonuses!). So, we hope you’ll join us at this fun and unique event.

RESPECT ALL PRIVATE PROPERTY BOUNDARIES—Remember, out-of-bounds private property is shown as olive green. Some of you may chose routes that go extremely close to these areas. If you do, please do not cross onto non-park/Smokey Glen property. You may use the public roads in areas marked as private, however, IF you can access them without going across someone's private land.

All Bumble runners will cross over Riffle Ford Road at some point during their course, which can be busy. Please BE CAREFUL and look both ways before crossing (there are no crossing-guards). The road has a very large shoulder on each side, complete with large bike lanes. So, it is relatively easy to run along the side of the road for just a little bit, if need be. We will have some "Runners in the Road" signs out but realize that you need to be proactive about your safety, don't rely solely on drivers to do so. There are a couple of blind curves on the road, so please be careful.

Participants who enter the NE most window (which will include most Bumble runners and all Orange runners), please beware of the disc golf players. Although I've tried to set the courses so they avoid as much of the disc golf course as possible, you may still find yourself having to run across a fairway or two. If that's the case, please be as courteous as possible to the golfers. Make eye contact with them so that they know you are there, and don't run directly into the path of one of their disc shots.

There is also a special Wetlands section in the NE most window. I've hashed that small section off so you can easily see it. There are several route choices that move easily around that section. Do Not go through the middle of the Wetlands area.

MAP NOTES:

Because the majority of this map is old farmland, I've run across some older unmapped barbwire fences. I've flagged what I could, but just be on the lookout for such obstacles.

There are also a few unmapped social trails that have popped-up, so please beware.

Nadim's map is outstanding. Everything is spot-on. The vegetation is mapped extremely well (although there has been a little bit of growth in the two years since the map's last update), and the light green (and even a lot of the medium green) is easily travelled. Be sure you are familiar with the vegetation symbols and read them carefully. There are a few green sections with some minor stickers, but nothing that is not easy to weave through. Still, you may want to wear gaiters for peace of mind.

There are several unmapped rootstocks (and a few knolls) on the map, which makes sense given that trees are always blowing down after a map has been completed. Nevertheless, I've used several rootstock controls. Those that I've used are perfectly mapped and have been checked multiple times and verified from a variety of directions to make sure they are definitely the correct rootstocks.

There are a few stream crossings. The water level is very low right now. Even when the water level was higher during the last few weeks, I easily found "dry" crossing points just by looking for a few extra seconds, instead of just plunging ahead.